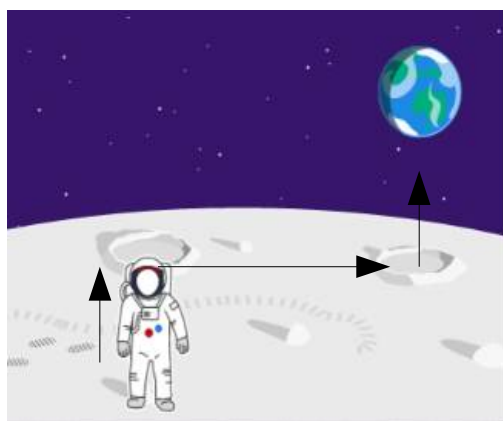
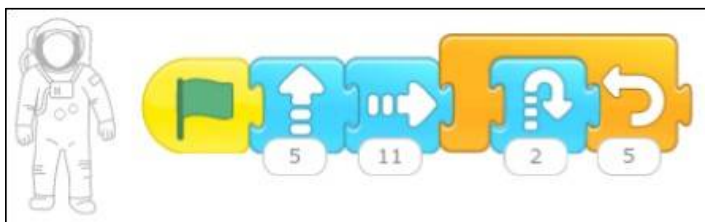


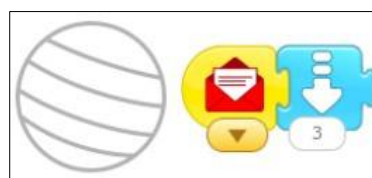
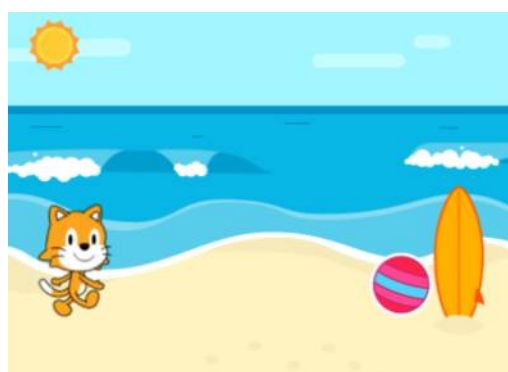
Solutions des programmes utilisés dans les activités



Activité 2

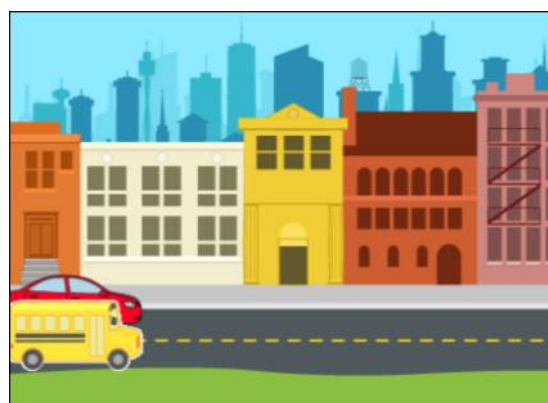


Activité 3



Activité 4

Activité 5





RALLYE 32

SCRATCH JR

